

Jump For A Cause Charity Challenge Rules

1. To be eligible for the Jump for a Cause Charity Challenge you **must** have an amateur status as an adult or be a child or junior rider.
2. Riders may cross enter teams with the same horse/rider combination, however, you **must** jump the same height level for each team. For example, a rider may not ride on one team at the 2'3" height and ride on another team at the 2'9" with the same horse. A rider may cross enter a team at a different height level **only** if entered on a different horse.
3. The JFAC Challenge is set as a relay race. Each team will consist of 3 riders. All three riders will enter the ring together. The first rider will start the timer and jump a short course of 4 jumps at the height of 2'3"-2'6", after clearing the last fence the second rider will start a short course of 4 jumps at the height of 2'9"-3', when the second rider clears the last jump the 3rd rider will complete a course with 4 jumps at the height of 3'3"-3'9". The last riders completion of the course will stop the timers. The last rider will then have 45 seconds to take the option to jump a Joker jump. If the rider clears the Joker the team will have 4 seconds deducted from their time, if the Joker jump is lowered in height the team will receive 4 seconds added to their time. The team with the fastest time wins.
4. All faults will be converted to time. Each fence that is lowered in height will result in 4 seconds added to the time. Two refusals will result in elimination of that rider, however the clock will remain running and the team may continue. If the final rider is eliminated due to 2 refusals the team will receive the time after the rider is eliminated with 4 seconds per refusal added to the clock.
5. All riders must be in proper show attire. Polo shirts are acceptable. All riders must wear a helmet at all times when mounted.
6. All horses must have a proof of coggins.
7. Schooling in the covered arena will be permitted from 1:30pm-3:00pm. The ring will promptly close at 3:00pm.
8. Stabling is available for riders who are **not** participating in the Mark Wonderly show. All riders that are entered in the Mark Wonderly Horse Show and wish to purchase stalls must do so at the Mark Wonderly show office. **JFAC will not have feed or shavings available for purchase.**
9. **Prize money** will be awarded to 1st through 3rd place with 10 teams entered. Less than 10 teams entered, prize money will only be issued to the 1st place team. Ribbons will be awarded up to 6th place. The charity challenge will be treated like an add back class, \$30.00 per horse will go toward the prize money, 1st place will receive 40%, 2nd place- 20%, 3rd place- 15%(if there are less than 10 teams the 1st place team will still receive 40% of the add back money). **Example-** 10 teams at \$30.00 per horse= 1st place team- \$360.00, 2nd place- \$180.00, and 3rd place- \$135.00.
10. All areas must be signed on the entry forms and a signed open check must be present before a back number is given. **Sorry but we can't accept credit**

cards. All accounts must be closed at the end of the show. All checks will be made payable to the American Parkinson's Disease Association. **Prize money** will be credited to the entry's account, money awarded to the team will be divided equally among the 3 riders. **APDA is a 501c3 non-for profit organization.**

- 11.** A number will be assigned to each horse/rider combination.
- 12. All scratches must be done before 3:00pm the day of the event.** There will be a \$15.00 fee per horse if scratched after 3:00pm the day of the event. **All adds must be done before 3:00pm the day of the competition.**